

Vectors and Orientation data

We use an east-north-up geographic coordinate system. Axis 1 or x points east, axis 2 or y points north, and axis 3 or z points up.

Note: some textbooks use an alternative north-east-down coordinate system.

In the following, the orientation of a line is specified by plunge and trend; a plane is specified by strike and dip, using the right-hand rule.

Planes and poles

Plunge (P) and trend (T) of pole from strike (S) and dip (D) of plane

$$P = 90 - D \quad T = S - 90^\circ \text{ or } S + 270^\circ$$

Strike (S) and dip (D) of plane from plunge (P) and trend (T) of pole

$$D = 90 - P \quad S = T + 90^\circ \text{ or } T - 270^\circ$$

Direction cosines

Vector components of a unit vector $\begin{pmatrix} l \\ m \\ n \end{pmatrix}$

l, m, n are known as **direction cosines** as each is the cosine of an angle between the unit vector and a coordinate axis

Direction cosines from plunge (P) and trend (T)

$$l = \sin T \cos P$$

$$m = \cos T \cos P$$

$$n = -\sin P$$

Plunge (P) and trend (T) from direction cosines

$$T = \tan^{-1}(l/m) \text{ if } m \text{ is positive or}$$

$$T = \tan^{-1}(l/m) + 180 \text{ if } m \text{ is negative}$$

$$P = -\sin^{-1} n$$

Plunge (P) and trend (T) from components of a general vector **a**

$$T = \tan^{-1}(a_1/a_2) \text{ if } m \text{ is positive or}$$

$$T = \tan^{-1}(a_1/a_2) + 180 \text{ if } m \text{ is negative}$$

$$P = -\sin^{-1}(z/\sqrt{a_1^2 + a_2^2 + a_3^2})$$

Vector components of a pole to a plane from strike (S) and dip (D)

$$l = -\cos S \sin D$$

$$m = \sin S \sin D$$

$$n = -\cos D$$

Strike (S) and dip (D) from direction cosines of a pole

$$T = \tan^{-1}(l/m) + 90 \text{ if } m \text{ is positive or}$$

$$T = \tan^{-1}(l/m) + 270 \text{ if } m \text{ is negative}$$

$$P = -\cos^{-1} n$$

Note: in Excel, the \tan^{-1} formulas can conveniently be expressed =DEGREES(ATAN2(M,L))

Statistics of orientation data

Statistics for a set of unit vectors: $\hat{\mathbf{a}}_1, \hat{\mathbf{a}}_2, \hat{\mathbf{a}}_3 \dots \hat{\mathbf{a}}_n$

$$\text{Vector sum } \mathbf{R} = (\hat{\mathbf{a}}_1 + \hat{\mathbf{a}}_2 + \hat{\mathbf{a}}_3 + \dots + \hat{\mathbf{a}}_n)$$

$$\text{Resultant } R = |\mathbf{R}|$$

$$\text{Vector mean } \mathbf{r} = \bar{\mathbf{R}} = \mathbf{R} / n$$

$$\text{Mean resultant } r = |\mathbf{r}| = R/n$$

Direction cosine matrix of a set of unit vectors

$$\text{The matrix } \begin{pmatrix} \sum l^2 & \sum lm & \sum ln \\ \sum lm & \sum m^2 & \sum mn \\ \sum ln & \sum mn & \sum n^2 \end{pmatrix}$$

has eigenvectors $\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3$, and eigenvalues $e_1 \leq e_2 \leq e_3$ Vectors and plate motion